

Toronto Aeros Hockey Club Tournament Rules

- ✤ All out of town teams must book their stay with our sponsored <u>Hotels</u>.
- Teams must be prepared to play on all Four tournament dates, except for out of town teams
- Only Coaches and team Managers are permitted in the Tournament Office

Sanctioned by the GTHL, CAHA.

- **1.** Teams must register at least one (1) hour prior to first game.
- 2. Permission form must be presented to the Tournament official upon registration.

3. Eligible Players:

- **a.** Only players U10 (Minor Atom) U18 (Midget) for the 2023-2024 season may participate in the Tournament.
- **b.** Affiliated players will be accepted providing they are registered on initial team list before first game.
- **c.** Any team found with ineligible players participating in a game will forfeit the game. Games won by a forfeited team will be considered as a win for the opposing team, with a score set at 3-0.
- **d.** All teams must carry proof of birth or local league registration cards for each player.

4. <u>GAMES:</u>

a The warm-up will be 3 minutes. The clock will be set at 15 minutes and will not stop until the first stoppage of play this will allow all games to begin on time and prevent any delays.

- b. Ice will be flooded prior to the start of each game.
 Periods are as follows: for all age groups 12-12-12
- **c.** If there is a 5 goal or greater goals spread, at the start of the 3rd period, the clock will continue to run. Should the spread become 2 in the 3rd period the clock will revert to stop time.
- d. Teams must be prepared to start games 20 minutes before their scheduled time
- e. Point format, 2 points for win, 1 point for tie, 0 points for Loss.

5. FIGHTING and MAJOR PENALTIES:

All fighting penalties will result in ejection from the tournament, other penalties shall be reviewed by the Tournament Committee.

6. TEAM COLORS:

All teams must carry with them two contrasting color sets of sweaters. It is the responsibility of the home Team to change color if Jerseys are similar to their opponents.

7.TIES-METHOD OF DECLARING STANDINGS AND WINNERS:

Ties at the end of the Round Robin Standings will be broken as follows;

- a. Winner of game between teams head to head is excluded as a tiebreaker when more than 2 teams are tied, even if the tied teams have or have not played each other in the Round Robin.
- b. Highest Percentage determined as follows: GF divided by total of GF+GA. The higher the percentage the better.
- c. Most wins.
- d. Best Plus/Minus determined as follows Goals For (GF) minus Goals Against (GA)
- e. Fewest Goals Against
- f. Most goals for
- h. Fewest Penalty Minutes
- i. A coin toss by the Tournament Chairperson, or his delegate, in the presence of the Coaches of the tied teams.

8.TIES IN PLAYOFFS & CHAMPIONSHIP:

There shall be one five (5) minute running-time, sudden victory period with 3 skaters and a goalie. (There will be NO line changes allowed on stoppages of play. The clock will only stop on penalties)

If still tied, Teams will enter a shoot-out. Three players from each team will participate, with the team Scoring the most goals declared the winner. If still tied, teams will enter a <u>sudden victory</u> shoot out with additional players added until the full roster is depleted, with no player participating twice. (Player(s) serving a penalty when the shoot-out begins WILL NOT be eligibly to participate).

- 9. One 30 second time-out per game in playoff and Elimination and Final Rounds ONLY.
- **10.** The tournament will not be held responsible for injuries caused by any player or spectator. Please ensure that all your players are covered by insurance before participating in the tournament.
- 11. GTHL referees will officiate in all games.
- 12. The Tournament Committee reserves the right to rule on items not covered above. All decisions will be final.

13. A maximum of 5 goal differential will be counted as a final score and used as tie breakers.(Example: If you win 8-1 a 6-1 score will be posted as 5 goals differential) We encourage coaches to be respectful to other teams by not running up the score

General Information

- Only registered players, team officials and tournaments officials will be allowed in the dressing rooms.
- Dressing rooms must be vacated 20 minutes after each game.
- Protests: <u>No protests</u> will be allowed. Tournament Committee will have the final decision.
 For more information or any other inquiries please contact our tournament directors.

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